Board Game

Students play a board game in which they answer questions.

a. On poster boards or on manila file folders, make up game boards with a pathway consisting of separate spaces. You may use any theme or design you wish.

b. Divide the class into groups of two to four students and give each group a game board, a die, and something to be used as a playing piece.

c. Give each group a pile of cards face-down with questions such as the following:

   What’s the opposite of young?
   What’s the opposite of heavy?

d. Each student in turn rolls the die, moves the playing piece along the game path, and after landing on a space, picks a card and answers the question.

Option: You should decide on the rules of the game. You may want each student to take his or her turn only once, or you may want a student who successfully answers a question to take another turn.
a. Have students draw a tic tac grid on their papers and then fill in their grids with any nine of the following adjectives:

- married
- small
- short
- young
- poor
- expensive
- pretty
- difficult
- thin
- quiet

b. Tell students that you’re going to say the opposites of the words in their grids. So when they hear a word, they should look for the opposite of that word and cross it out.

c. The first person to cross out three opposites in a straight line—either vertically, horizontally, or diagonally—wins the game.

d. Have the winner call out the words to check the accuracy.