

NUMBERS GAMES

ACTIVITY 1: FAST NUMBER-MATCHING ACTIVITY

INSTRUCTIONS FOR THE TEACHER

Using heavy paper, make one copy of the number cards.

Cut and mix the cards. Split your class into two groups, and hand out the number word cards (“one,” etc.) to one group and the numeral cards (“1,” etc.) to the other group. Hand out the appropriate number of cards for the number of students in your class. Then tell students to find their partner in the other group by matching the number word cards with the numeral cards.

ACTIVITY 2: GO-FISH

INSTRUCTIONS FOR THE TEACHER

Divide the number of students in your class by four. Multiply the number you get by two. This is the number of photocopies you will need of the number cards. Photocopy the cards on heavy paper.

The object of the game is to match number word cards to numeral cards. The student with the most matched cards wins.

1. Break the students up into groups of four.
2. Give each group two sets of the number cards. Each group will then mix up the cards.
3. Each person in the group receives five cards. The remaining cards are placed face down on the table.
4. The first student asks one other student (any one of the group members) for a card.

Example:

Student 1: Do you have a *T-E-N* ?
(Student spells out the number word to get a number word card.)

OR

Do you have a *10* ?
(Student says the numeral out loud to get a numeral card.)

Student 2: Yes, I do. Here you are.

OR

No, I don't. Go-Fish.
(Student 1 must then pick one card from the remaining cards on the table.)

5. Students keep playing until all the cards are drawn or matched.

Zero	0
One	1
Two	2
Three	3
Four	4
Five	5

Six	6
Seven	7
Eight	8
Nine	9
Ten	10