



wedding

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dictionary

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uncle

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## 1B The blip game (p. 169)

### Aim

- to recycle vocabulary
- to practise speaking and listening skills (guessing unknown words from context)

### Rationale

Students may have to deal with speaking situations where they don't understand every word. This activity will show them how they can use the context to guess the meaning of new words, and will also help them to remember words they have been taught in the unit.

### Time

10 minutes

### Preparation

Make one copy of worksheet 1B for each group of four students and cut it into cards.

### Procedure

- 1 Ask students to work in groups of four. Give each group a set of cards which they place face down on the table.
- 2 Explain that students will have to take turns to pick up a card, which they **mustn't** show to the group. They will then have to make up and say a sentence which brings out the meaning of the word on their card. They must not actually say the word; they should say *blip* instead of it. The others have to guess the meaning of the word *blip* in their sentence.
- 3 Give students an example before they start playing the game, e.g.  
*I went up to my blip early last night, but I couldn't sleep because there was too much noise from next door.*  
Ask students what they think *blip* means here, and why, e.g.  
*A blip is a bedroom because you went there last night to sleep and it's upstairs.*
- 4 Students then play the game.