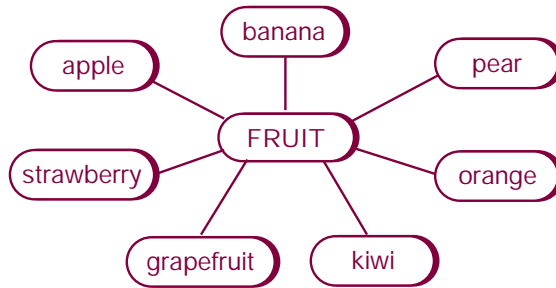


## Filler Activities and Games

### Activity 1: Word webs

A 'word web' is a useful way to remember new vocabulary. It works by connecting words into groups, so they are easier for you to find and learn.

For example, here is a word web for 'fruit':



Now make your own word webs for these words, and write them in your vocabulary notebook. You can include as many circles as you need.

- |               |            |
|---------------|------------|
| CLOTHES       | FAMILY     |
| COLOURS       | SPORTS     |
| NATIONALITIES | VEGETABLES |
| FURNITURE     | JEWELLERY  |

### Activity 2: Hangman game

Choose one of the categories listed above in Activity 1 (e.g. clothes, family, furniture...) Now choose one word from this category and write it down, but do not let your partner see what you have written. On a different piece of paper, put one dash ( \_ ) for each letter of your word. So if your word is 'sister', put 6 dashes like this: \_ \_ \_ \_ \_ \_

Tell your partner which category you have chosen, then ask them to guess a letter which might be in your word. If they are right, write the letter in the appropriate space. If they are wrong, start drawing the hangman picture, one line at a time. If your partner guesses the word before you finish the picture, they have won. If not, you have won.

### Activity 3: Memory game

This is a game in which you must try to remember as many words as you can! Imagine you are going on holiday, and think of all the things you might want to take in your suitcase. The first student starts the game, by saying "I packed my suitcase, and in it I put....." - then chooses a word beginning with A (for example 'apple'). The second student repeats the sentence, then adds a word beginning with B - for example "I packed my suitcase, and in it I put an apple and a book". The third student repeats both words, and then chooses one beginning with C - and so on until Z. Good luck!

Filler Activities and Games **TEACHER'S NOTES**

Aim:	Games and activities that can be used to fill gaps in lessons, or to give students some light relief!
Level:	Lower-intermediate - Intermediate
Time:	Variable
Materials:	Photocopiable worksheets and the Longman WordWise Dictionary

**Activity 1**

If your students do not already use word webs, it is a good idea to introduce them to the idea as they are a very useful visual way to remember vocabulary.

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**Activity 2**

Students will probably be familiar with the hangman game. If not, draw the hangman figure on the board before you begin, and make sure all students understand how the game works. It is important that students use the categories of words from Activity 1 when playing this game, otherwise, their partner has little chance of guessing the right word!

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**Activity 3: Memory game**

This is a familiar game to British schoolchildren. It is a useful way of helping students with vocabulary, as the repetition aids memory of the words. The game can be adapted to give practice with any particular area of vocabulary that your students need help with - for example, clothes or food. You could also adapt the game to use verbs instead of nouns by changing the sentence to *"I'm going on holiday, and when I get there I'm going to....."*